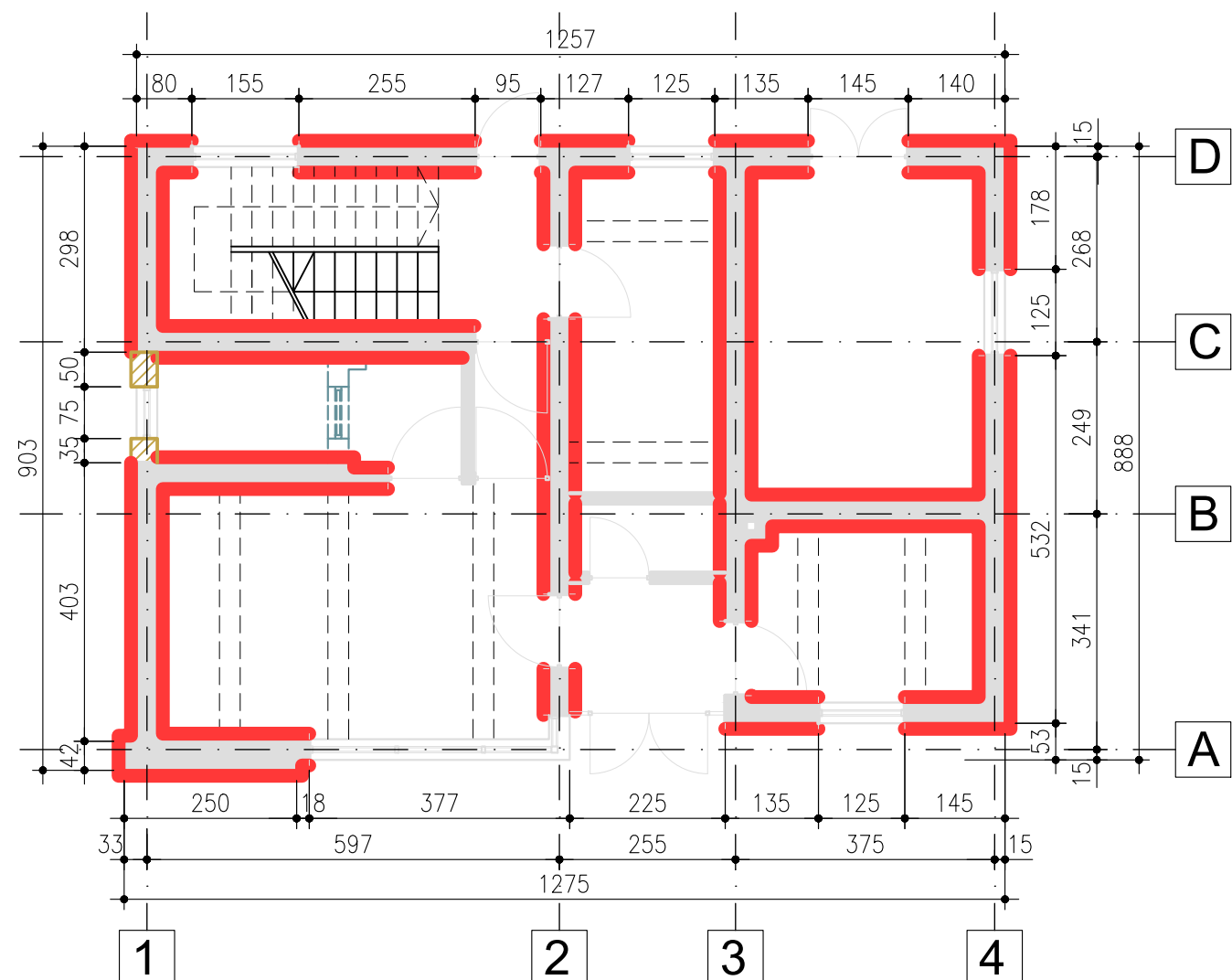


Lucrari de reparatii - Plan consolidare pereti etaj 1 /
Repair works - 1st floor wall consolidation plan

Scara/Scale 1:100



- La infrastructura :
 - Se extinde verificarea fundatiilor atat ca adancime cat si ca latime plus aspect structural. In cazul in care se constata cote de fundatie in teren umplutura sau deasupra cotei de inghet, se vor realiza subzidirii locale in ploturi. In cazul in care se constata fisuri, se vor realiza reparatii prin injectari.
 - Realizare hidroizolatie exterioara la fundatii
 - Realizare sistem de tip Freezeg pentru impiedicarea urcarii apei prin capilaritate;
 - Refacere tencuiei degradate prin accesiunea apei in zidarie;
- La suprastructura :
 - Se desfac tencuielile se curata rosturile pe o adancime de 15–20mm.
 - Se vor injecta toate fisurile descoperite in zidarie/elemente beton;
 - Tinand cont ca constructiile se afla in zona seismica cu $a_g=0.30g$ si coreland acesta cu cerintele normativului P100/1–2013 in care se specifica numarul maxim de niveluri acceptate pentru constructiile de tip ZNA, tinand cont de degradarile observate in peretii de zidarie, pentru imbunatatirea conditiilor de siguranta structurala propunem consolidarea peretilor de zidarie cu camasiuala armata minim 8cm grosime pe ambele parti si plasa de tip STNB minim $\varnothing 8/150 \times \varnothing 8/150$.

- For the infrastructure:
 - The foundation inspection will be extended to verify both depth and width, as well as structural aspects. If the foundation levels are found to be in fill soil or above the frost depth, local underpinning in sections will be carried out. If cracks or are found, repairs will be made through injection techniques.
 - Installation of external waterproofing on foundations.
 - Implementation of a Freeztec system to prevent capillary rise of water.
 - Restoration of degraded plaster affected by water infiltration into the masonry.
- For the superstructure :
 - Existing plaster will be removed, and the joints will be cleaned to a depth of 15–20 mm.
 - All cracks discovered in the masonry or concrete elements will be injected.
 - Considering that the structures are located in a seismic zone with $a_g=0.30g$ and aligning with the requirements of the P100/1–2013 code, which specifies the maximum number of floors permitted for URM–type constructions, and considering the observed degradation in masonry walls, we propose reinforcing the masonry walls with reinforced jacketing, with a minimum thickness of 8 cm on both sides and STNB mesh of at least $\emptyset 8/150 \times \emptyset 8/150$.

ENTITATE CONTRACTANTA CONTRACTING ENTITY		 C.N.C.F. "C.F.R." - S.A.																							
CONTRACTANT CONTRACTOR		 Asocierea S.C. ISPCF S.A. - S.C. BAICONS IMPEX SRL																							
	Nume Name	Data Date	Semnatura Signature																						
Şef Proiect Project Manager	ing. Viorel GORGONETU	11.2024																							
Verificat Checked	ing. Dan PĂTRAŞCU	11.2024																							
Proiectat Designed	ing. Franciska SEPRÖDI	11.2024																							
"Modernizarea liniilor şi instalaţiilor din Complexul Feroviar Bucureşti" Studiu de fezabilitate "Modernization lines and installations in the Bucharest Railway Complex Feasibility Study			Proiect / Project 38 / 2022																						
			Faza / Phase S.F. F.S.																						
Denumire / Title	STATIA C.F. PASAREA. CLADIRE CED. LUCRARI DE REPARATII / PASAREA RAILWAY STATION. CED BUILDING. REPAIR WORKS		Scara / Scale 1:100																						
Codificare / Codification System <table><tr><td>C</td><td>O</td><td>B</td><td>U</td><td>S</td><td>F</td><td>R</td><td>E</td><td>Z</td><td>D</td><td>V</td><td>D</td><td>0</td><td>8</td><td>0</td><td>3</td><td>0</td><td>0</td><td>1</td><td>R</td><td>0</td><td>0</td></tr></table>				C	O	B	U	S	F	R	E	Z	D	V	D	0	8	0	3	0	0	1	R	0	0
C	O	B	U	S	F	R	E	Z	D	V	D	0	8	0	3	0	0	1	R	0	0				
Istoricul reviziilor / Revision History																									
Rev.	Data/Date	Descriere Modificare / Modification description																							
1																									
2																									
3																									
4																									